

LA-UR-18-23001

Approved for public release; distribution is unlimited.

Title: Charliecloud: Unprivileged Containers for HPC

Author(s): Jennings, Michael E.

Priedhorsky, Reid Randles, Timothy C.

Intended for: HPCXXL 2018 Winter Meeting / HPC Advisory Council 2018 Swiss

Conference, 2018-04-09 (Lugano, Switzerland)

Issued: 2019-04-17 (rev.1)





—— EST.1943 -

Charliecloud

Unprivileged Containers for HPC

Michael Jennings (@mej0) mej@lanl.gov Reid Priedhorsky reidpr@lanl.gov Tim Randles trandles@lanl.gov

2018 HPCXXL Winter Meeting 2018 HPC Advisory Council Swiss Conference Lugano, Switzerland



Los Alamos National Laboratory





- Established in 1943 as "Site Y" of the Manhattan Project to create atomic bomb
- Mission: To solve National Security challenges through Scientific Excellence
- Part of the NNSA "Tri-Lab" partnership with Lawrence Livermore and Sandia Labs
- We perform a wide variety of classified and open scientific research and development.
- Funded primarily by the Department of Energy, we also do extensive work for/with the Departments of Defense and Homeland Security, the Intelligence Community, et al.
- Our strategy reflects US government priorities including nuclear security, intelligence, defense, emergency response, nonproliferation, counterterrorism, and more.
- We help to ensure the safety, security, and effectiveness of the US nuclear stockpile.
- Since 1992, the United States no longer performs full-scale testing of nuclear weapons. This has necessitated continuous, ongoing leadership in large-scale simulation capabilities realized through investment in high-performance computing.





LANL HPC Division

- LANL's history in high-performance computing is long and storied, dating back to the early '50s.
- Accomplishments include:
 - Helped IBM develop the 1st transistor-based supercomputer, Stretch
 - Our CM-5 was #1 on the inaugural Top500 List
 - The 1st vector computer, Cray-1, deployed here
 - 1st hybrid supercomputer (using IBM POWER and PlayStation Cell processors), Roadrunner, was also 1st to break the PetaFLOP/s barrier
- Led by Gary Grider, creator of Burst Buffer technology



We support over 2000 unique users across more than 100 different classified/open science projects on 20+ clusters



First World Problems in HPC



WHAT DO YOU MEAN I

Problem #1: HPC clusters have narrowly focused software stacks.

- They do serial and parallel-MPI tasks well...but that's it.
- Compute node images are often in RAM/NFS & kept small.
- Managing multiple OSs, and required expertise, is rare & labor intensive.



- Schools are teaching clusters, "parallel"/scalable/distributed software development...but usually "embarrassingly parallel" (e.g., map/reduce)
- All the "cool kids" are using Ubuntu (or Arch, or Alpine...), not RHEL
- Modern Machine Learning and Data Analytics toolsuites are non-trivial



Problem #3: We are finite, as is our time.

- We generally won't install extra software with low user demand.
- Unique or unusual use cases tend to be lower priority.
- The line between "innovator" and "crackpot" is often rather blurry....





The Solution: UDSS/UDI/BYOE



User-Defined Software Stacks (UDSS) allow users to supply not only their own applications/source to run on HPC systems but also the environment -- up to and including entire OS images -- in which they should run!

Advantages include portability, usability, consistency, time savings...

Potential disadvantages include missing functionality (HSN, accelerators, filesystems), performance degradation; thus, addressing these should be part of the design of any HPC-focused solution!

In rare, specific cases, certain packages may address this independently by building static binaries or otherwise coupling dependencies with executables

- Works everywhere
- No privileges required
- Requires build-time support
- May or may not be feasible
- For everyone else, our options are...







Option #1: Compile It Yourself



Advantages

- Available everywhere immediately
- Requires no privileges
- No additional privacy/security risk
- Direct access to all hardware
- No performance penalty
- Theoretically applies to any open source software library/app/stack

Disadvantages

- It's the 21st Century; we no longer want to party like it's 1999!
- Tedious and time-consuming
- Error-prone with exponential propagation of errors/time-to-fix
- Hard to update; start over each time
- No standard workflow/reproducibility
- Provides neither portability nor consistency



Nope.





Option #2: Environment Manager



Advantages

- Available for most IA32/x64 systems
- Requires no privileges
- No additional privacy/security risk
- Direct access to all hardware
- No performance penalty

Disadvantages

- Frequently still requires building from source (time/space constraints)
- Varying degrees of HPC support
- Varying degrees of reproducibility, portability, consistency, workflow
- Users/consultants bear entire burden

If You Must...

- Good options include EasyBuild, Lmod, Spack
- Also Anaconda, nixOS



"There's GOT to be a BETTER WAY!!"





Option #3: Virtualization (VMs)



Advantages

- Ultra-flexible (any kernel/OS/arch)
- Strong-to-complete isolation
- Common use cases perform well

Disadvantages

- Performance suffers for most HPC use cases, often significantly
- Performance/isolation tradeoffs
- Infrastructure can be complex
- Direct/performant access to hardware may require privileges
- Not all "exotic" HPC hardware supported
- Entire OS must be provisioned and booted, separate hostname/IP, etc.



Should HPC become the Cloud?





Option #4: Containers

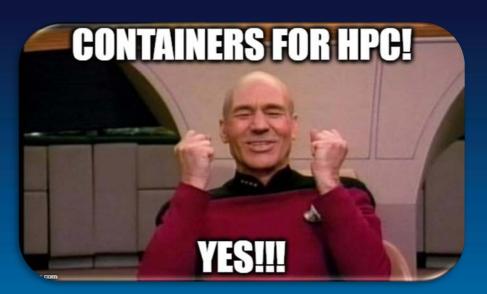


Advantages

- Enough flexibility (only share kernel)
- Enough isolation (namespaces, etc.)
- Standard, reproducible workflow
- Bare-metal performance (or close)
- Minimal or no user/consultant burden (presumes correct solution choice)
- Extremely simple and easy-to-use (presumes correct solution choice)

Disadvantages

- Require recent Linux kernel/distro (SLES 12SP2, RHEL 7.4, Ubuntu 16.04, Linux LTS 4.4/4.9) or privilege
- Occasional growing pains due to newness (feature-complete in 2013)
- Container expertise in HPC still rare; thus, bad/misleading info & myths are ubiquitous (even in publications)!



Should HPC use containers?





So...Umm...These Container Things...Like, What Are They?



Good question! Not everyone agrees. Here's our take.

Linux Containers:

- Use one or more kernel namespaces to provide isolation for (i.e., "contain") a
 process (along with its child processes, if any);
- Envelope/restrict the process(es) such that escape/escalation is "impossible;" and
- Facilitate application security by providing capability constraints, integrity assurance, and content validation as required via industry-standard formats and workflows.





Namespaces, You Say?



The Linux Kernel supports 6 namespaces as of version 3.8, 7 as of 4.6.

- 6 Privileged Namespaces (require CAP_SYS_ADMI N to create)
 - mount Private filesystem mount points, recursion/propagation controls
 - pi d Private view of process IDs and processes, i ni t semantics
 - uts Private hostname and domainname values
 - net Private network resources (devices, IPs, routes, ports, etc.)
 - i pc Private IPC resources (SysV IPC objects, POSIX msg queues)
 - cgroup Private control group hierarchy (Linux 4.6+ only)
- 1 Unprivileged Namespace (requires no special capabilities to create)
 - user Private UID and GID mappings
 - Can be combined with other namespaces, even if unprivileged
- System Call API: unshare(2), clone(2), setns(2)

Further reading: "Namespaces in Operation" (https://lwn.net/Articles/531114/)





Additional Container Elements



The Linux kernel has several additional subsystems that containers use:

- cgroups Control hierarchical resource management and constraints
 - Latest kernels (4.6+) even have namespaces for this!
 - This is how modern schedulers/RMs track and control job resource utilization
- seccomp-bpf Berkeley Packet Filter-based system call filtering
 - Frequently used to prevent containers from exceeding their scope
- prctl (PR_SET_N0_NEW_PRIVS) Prevent privilege escalation
 - Permanent, kernel-level flag that prevents execve() ever granting privileges
 - Preserved across all calls to fork(), clone(), and execve()
- SELinux MLS/MAC Labeling system for filesystems and applications
 - Allows admins precise control over actions, roles of applications
- AppArmor Profile-based MAC system for limiting applications' abilities
 - Similar to SELinux but without filesystem labeling features





The Container Landscape



Full-featured Container Systems

- Support building, distribution, validation, and execution
- Provide for complete handling of containers throughout lifecycle
- Examples: Docker, CRI-O, LXC/LXD
- Most modern container engines now implement Open Container Initiative (OCI) Image and/or Runtime Spec(s)
- Building containers is still a per-system function. OCI does NOT "do" building!
 - Dockerfiles are the de facto standard; robust, capable DSL
 - CoreOS Rocket supplied acbuild based around traditional shell-fu
 - ProjectAtomic bui I dah does both!

Lightweight Container Systems

- Generally only provide runtime; most leverage Docker/OCI/K8s ecosystem
- Tend to require existing directory tree (i.e., flattened image) to run in
- Examples: RunC, CCon, NsJail, unshare(1), systemd-nspawn(1)
- ...and of course, Charliecloud!









Let's Talk Security



Modern Cybersecurity requires many layers; true security isn't merely the absence of access but rather the presence of protection!

- Prior to invocation, container security relies on a wide variety of content assurance methodologies (e.g., non-repudiation, CAS) to insure end-to-end transport safety.
- At runtime, container security relies entirely on the separation of authorities/roles within the Linux kernel (e.g., seccomp, MLS). If the kernel fails, the container fails.
- Lightweight container solutions have the advantage of leaving much of that to others.
- Most mindshare is in Linux kernel hardening and native unprivileged containers.



All container solutions expose (formerly) privileged operations to unprivileged users, requiring us to accept a new security boundary! So, do you want:

- one that's new and known to be flawed?
- a well-understood one that still relies on setuid 0?
- the one that provides all relevant information to the kernel regarding separation of privilege?

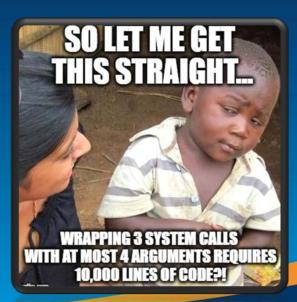




Why Charliecloud?



- Docker/Moby aren't (yet?) a good fit for HPC:
 - Performance OverlayFS is slooooooow due to layering
 - Integrity File removal is done by "whiting out" which causes certain subtle issues
 - Associativity Docker containers are children of daemon, not CLI
- NERSC's Shifter offers appealing user experience but has overhead
 - User downloads container(s) from Docker Hub, submits jobs to run in them
 - Admin must set up & maintain Image Gateway
 - Relies primarily on chroot(); requires setuid-root
- Small/simple APIs should yield small/simple code!
 - Charliecloud weighs in at fewer than 1000 LoC
 - Compare to NSJail (4,000), Shifter (19,000), Singularity (15,000), and Docker (160,000)!
- Charliecloud's security boundary <u>is</u> the kernel
 - Also worth watching: Moby, Rootless RunC, CRI-O





Charliecloud Demo/Walkthrough



```
$ cd ~/charliecloud/examples/serial/hello
$ ls
Dockerfile hello.sh README test.bats
$ ch-build -t hello ~/charliecloud
Sending build context to Docker daemon 15.19 MB
[...]
Successfully built 30662b3f94f3
$ ch-docker2tar hello /var/tmp
57M /var/tmp/hello.tar.gz
```

```
$ ch-tar2dir /var/tmp/hello.tar.gz /var/tmp/hello
creating new image /var/tmp/hello
/var/tmp/hello unpacked ok
$ ch-run /var/tmp/hello -- cat /etc/debian_version
8.9
```

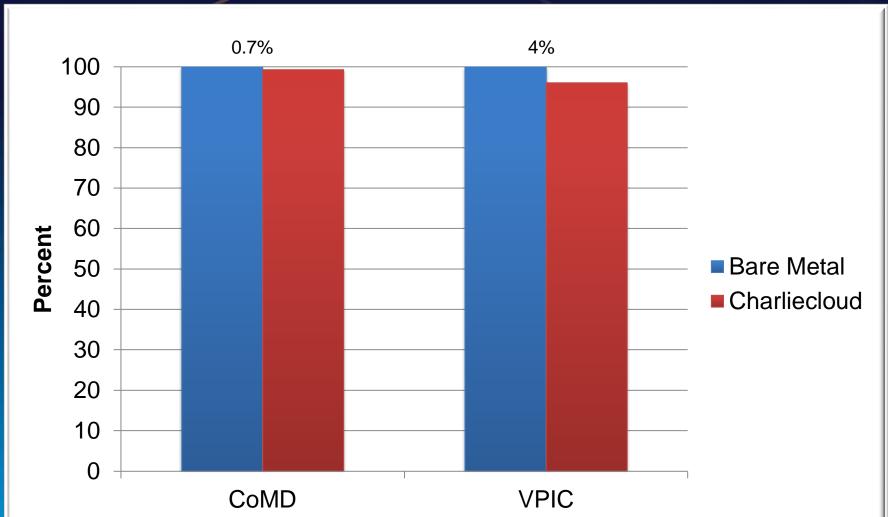






Charliecloud MPI Performance









Charliecloud Resources



- Supercomputing 2017 Paper
 by Reid Priedhorsky and Tim Randles
 - "Charliecloud: Unprivileged Containers for UDSS in HPC"

- Charliecloud
- Los Alamos Tech Report LA-UR-17-30438
- http://permalink.lanl.gov/object/tr?what=info:lanl-repo/lareport/LA-UR-17-30438
- ;login: Article "Linux Containers for Fun & Profit in HPC" by Reid Priedhorsky
 - https://www.usenix.org/publications/login/fall2017/priedhorsky
- Documentation: https://hpc.github.io/charliecloud (includes tutorials!)
- Source Code: https://github.com/hpc/charliecloud
- Mailing List: charliecloud@groups.io | https://groups.io/charliecloud@groups.io | https://groups.io/charliecloud@groups.io
- Contact Reid (<u>reidpr@lanl.gov</u>), Tim (<u>trandles@lanl.gov</u>), or Michael (<u>mej@lanl.gov</u>, <u>@mej0</u> on Twitter)





Questions/Comments?







PS: These slides, and all unclassified LANL publications, are available via LA-UR number at:

http://permalink.lanl.gov/object/tr?what=info:lanl-repo/lareport/LA-UR-18-23001



